



TERMS OF USE FOR NON-COMMERCIAL PURPOSES

You are entitled to use the game for free.

1. Mandatory conditions:

- a) the game cannot be disseminated (distributed) on other websites,
- b) you have no right to modify the game - if there is a need for changes, please contact us,
- c) provide us with information how the game was used (when, where and with whom you played it) - send us information by email office@systemssolutions.org or social media.

2. Non-mandatory conditions:

- a) you can send us your recommendation,
- b) you can support us financially,
- c) you can complete the game's questionnaire,
- d) you can invite the game's participants to complete the questionnaire.

TERMS OF USE FOR COMMERCIAL PURPOSES

Pay a license fee according to the actual price list of games.

1. Mandatory conditions:

- a) you should have signed a partnership agreement,
- b) the game cannot be disseminated (distributed) on other websites,
- c) you have no right to modify the game - if there is a need for changes, please contact us.

2. Non-mandatory conditions:

- a) you can provide us with information how the game was used (when, where and with whom you played it) - send us information by email office@systemssolutions.org or social media,
- b) you can send us your recommendation (office@systemssolutions.org),
- c) you can support us financially,
- d) you can complete the game's questionnaire,
- e) you can invite the game's participants to complete the questionnaire.

TERMS OF USE FOR PARTNERS OF JOINT PROJECTS

1. Mandatory conditions:

- a) you should have signed a partnership agreement,
- b) the game can be distributed according to the license conditions.

2. Non-compulsory conditions::

- a) you can provide us with information how the game was used (when, where and with whom you played it) - you can send information by email office@systemssolutions.org or social media,
- b) you can send us your recommendation (office@systemssolutions.org),
- c) you can support us financially,
- d) you can complete the game's questionnaire,
- e) you can invite the game's participants to complete the questionnaire.